Konstantinos Stathoulas

UI/UX Designer · Branding · Video and Promotion · Front-End and Mobile Development · QA

Itea, Greece (open to remote) · kon.stathoulas@gmail.com · [portfolio link]

PROFILE

UI/UX and brand designer with three years of experience creating interfaces, logos, brands and promotional videos for web and mobile apps. Also develops React and Flutter front ends and has one year in QA.

EXPERIENCE

UI/UX and Brand Designer, CIBOS 2023 – 2026

- **UI/UX:** designed web consoles, dashboards, maps and App Store and Google Play apps, including RFID/QR scanning and voice-directed workflows.
- **Branding:** created and implemented brand identities across more than ten projects, including logos, app icons and store artwork.
- **Video and promotion:** produced promotional videos, walkthroughs and interface animations in After Effects.
- **Development:** built React and Flutter front ends and Keycloak login themes, primarily with AI coding assistants.
- **QA:** wrote test cases and test plans, tested manually, and automated web UI tests with Playwright.

PERSONAL PROJECTS

Brand Designer and UI Contributor, xtermium · xtermium.com · github.com/xtermium/xtermium 2026
Public terminal and session manager. Created the complete brand kit (logos, app icons, social images, colours and usage rules) and contributes interface and usability improvements.

Designer and Developer, Lumen · own project 2026
Desktop app for local language models, designed and built alone with AI coding agents.

END-TO-END PROJECTS AT CIBOS

From logo and brand through mockups and development to store artwork and publishing.

- **Voice-Directed Warehouse Picking App:** for Zebra handhelds, with walkthrough and promotional videos.
- **Citizen-Science Urban Tree Platform:** admin, campaign and mobile apps.

OTHER CIBOS PROJECTS

- **Equipment Tracking Platform:** RFID, NFC and QR tagging; UI/UX, rebrand and promotional video.
- **EV-Charging Platform:** operator console and driver app; UI/UX and brand implementation.
- **In-Store Stock-Counting App:** interface and app icons for an international sportswear retailer.
- **Cup-Reuse Deposit-Return Apps:** two apps and a dashboard; brand implementation and store artwork.
- **Workplace Agent Platform:** brand identity with alternative concepts, and interface design.
- **Parking and Vehicle Recognition Platform:** Keycloak login design and front-end development.
- **VR Ergonomics Study:** logo, explainer illustrations and UI mockups in Unity for a study of manual picking.

SKILLS

Design	UI/UX, mockups, logos, branding, illustration
Video and promotion	Promotional videos, UI animation, store artwork
Development	React, Flutter, Keycloak, Git/GitLab, AI coding assistants
QA	Test cases and test plans, manual testing, Playwright
Tools	Adobe Photoshop, After Effects, Illustrator, Figma

EDUCATION AND LANGUAGES

Degree	Bachelor's in Electrical & Computer Engineering, University of the Peloponnese, Patras
Languages	Greek (native), English (C2, Michigan ECPE)